



GDC Play

## VR Play – Tabletop Package & Information

Each VR Play Tabletop Booth Includes the Following:

- 6' x 8' Space (The back 8' wall will have 8' high black drape and the side walls will be 3' high black drape)
- Company ID Sign with text only
- Black Carpet
- 6' Black Draped counter-height table with a black skirt
- (2) Counter-Height Side Chairs
- (1) 5 AMP/ 500 Watt Electrical Drop
- (1) Wastebasket
- (AV package with monitor, mouse, and keyboard
- Wi-Fi login for 1 device

All VR Play exhibitors must adhere to our Show Rules and Regulations, found in this Exhibitor Service Manual.

- Each VR Play Exhibitor must stay within their 6' x 8' designated area.
- "Pop-ups" (no larger than 6 feet wide and 8 feet tall) will be permitted.
- Retractable Banners will be permitted.
- Additional Furnishings can be ordered directly through GES and are permitted.
- Exhibitors must be set-up and show ready no later than 8:00 am on March 20<sup>th</sup>.

The following options are not included and must be ordered if desired: booth cleaning, phone lines, lighting, additional graphics, additional AV, computers, security, food and beverage.

### **Move-In for VR Play Exhibitors:**

Tuesday - March 19

8:00 am – 5:00 pm

\*All Tabletop Booths will be set by 8:00 AM on Tuesday Morning. All exhibits must be show ready by 8:00 am on Wednesday, March 20<sup>th</sup>.

### **Move-Out for VR Play Exhibitors:**

Friday - March 22

3:01 pm – 11:59 pm

\*Tear down prior to the close of the show on Friday, March 22<sup>nd</sup> at 3:01 pm is **NOT** permitted.

### **Advanced Shipments:**



Advance shipments will be accepted at the warehouse Monday through Friday, 8:00am to 3:00pm. Advance shipments sent to the GES warehouse must only arrive Tuesday, February 12<sup>th</sup> through Wednesday, March 11<sup>th</sup>. Please note that the warehouse will not accept shipments before these dates.

Advance shipments should be addressed as follows:

c/o GES  
Game Developers Conference 2019/ VR Play  
(Your Company Name & Booth Number)  
YRC  
499 Valley Drive  
Brisbane, CA 94005  
United States of America

\*Please be sure to use the proper GDC VR Play Shipping Labels included in this Section of the Exhibitor Service Manual.

**Direct Shipments:**

Direct Shipments will be accepted at The Moscone starting on Saturday, March 16<sup>th</sup>. The Moscone Convention Center will not accept any deliveries made prior to this time. Packages shipped earlier than Saturday, March 16<sup>th</sup> will be returned to sender.

Direct shipments should be addressed as follows:

c/o GES  
Game Developers Conference 2019/ VR Play  
(Your Company Name & Booth Number)  
Moscone Convention Center, North Hall  
747 Howard Street  
San Francisco, CA 94103

\* GES is pleased to make available for hire, one (1) laborer with one (1) pushcart, for one (1) trip. Services can be made one way from the dock to your booth or your booth to the dock. Please check out the R-14 form in the Shipping, Drayage, and Material Handling Section of this Manual.

All questions regarding VR Play should be sent directly to Nelia Nunes – [nelia.nunes@ubm.com](mailto:nelia.nunes@ubm.com)