

## LABOR EQUIPMENT & STORAGE

# FREQUENTLY ASKED LABOR QUESTIONS

### Q: Isn't the Official Service Contractor and the union the same thing?

**A:** No. The Official Service Contractor, GES, is a major service contractor, as are other decorating companies. They must go to the union hall to hire labor for exhibitors. GES Management personnel are non-union. **ONLY** GES can provided the following services: electrical, plumbing, cleaning, and material handling.

#### Q: I want to use an Exhibitor Appointed Contractor - what do I need to do?

A: Exhibitors who wish to utilize an Exhibitor Appointed Contractor (EAC) must follow the guidelines below. Please note: Workers of this type cannot physically erect the booth, unless they are members of the appropriate Union Local.

#### If outside labor will be hired YOU MUST complete these steps:

#### Step 1 of 3 – Exhibitor

Exhibitors must notify GDC Show Management via the Exhibitor Appointed Contractors Assn. (EACA) of the intention to utilize an independent contractor by registering their EAC, as well as by completing this <u>Notice of Intent</u> form. Please register your EAC(s) here: <u>eacashows.com</u>

Deadline: February 11, 2022

EAC's may not register themselves. This must be done by the Exhibitor.

Questions specifically pertaining to EAC Registration should be directed to: Meredith

Thomason - Meredith@eaca.com

### Step 2 of 3 - Exhibitor/EAC

Once you have registered your EAC and 3rd party via eacashows.com, please refer your EAC to this section of the online Service Manual to complete the EAC process.

Exhibitor Appointed contractor Information

Agreement and Rules and Regulations between GES and EAC

Certificate of Insurance for EACs

If your EAC is using a 3<sup>rd</sup> party, please have the EAC complete this <u>Sub-contractor Notice of</u> Intent form

EACA is responsible for collection of COIs which must be in compliance with show rules & regulations. Deadline is February 11, 2022. **Please return your certificate to:** Meredith@eaca.com.

#### Step 3 of 3 - EAC

Please fill out the "<u>Rules and Regulations Agreement between GES and EAC</u>". Click the button at the bottom of the form that says you agree. The form will be submitted electronically.

**Notification of EAC approval or denial will be sent by email.** If requested by show management, supply supplemental information for review.



- Q: Why can't I unload my truck/trailer/van by myself?
  - **A:** Union jurisdictions prevail over the operations of all material handling equipment, all unloading and reloading, and handling of empty containers. GES has the responsibility to manage all docks, marshalling yards, and the scheduling of all vehicles in order to ensure a smooth and efficient move-in and move-out. Therefore, GES also has the responsibility of receiving and handling all exhibit materials and empty crates.
- Q: What can I carry myself? Can I use a dolly or hand truck?
  - A: An exhibitor may move material (through the front door of the Expo Hall only) that can be hand-carried by one person in one trip, without the use of dollies, hand trucks, or other mechanical equipment.
- Q: My booth is so simple...just a "pop-up" and takes only minutes to set-up. Can I do it myself?
  - A: A 10' X 10" display ("pop-ups") may be set-up by an exhibitor if one person can accomplish the task in no more than 30 minutes (including crating and uncrating) and without the use of any tools. A pop-up booth is an exhibit of 10 linear feet or less that can be carried and set-up without tools or a ladder. The union steward reserves the right to determine whether or not Union labor is required to set-up the exhibitor's booth.
- Q: If my EAC (Exhibitor Appointed Contractor) is available to begin work earlier than the published move-in hours, can they have access to the exhibit floor?
  - **A:** No. Due to security and liability reasons, everyone must adhere to the published show and move-in/move-out hours.
- Q: Can I lay my own carpet in the booth?
  - **A:** No. Only Union workers may do so—either GES labor or an EAC.