GDC

VR PLAY

VR PLAY RULES & REGULATIONS

Bring your work to life by demoing your tool or game in one of our VR Gaming Spaces. VIVEPORT to provide each space with one HTC Vive Rig to plug into and set up your demo.

All VR Play exhibitors must adhere to our Show Rules and Regulations, found in this Exhibitor Service Manual.

Each VR Play Booth Includes the Following:

- 10' x 10' Space
- Company ID Sign with text only
- Black Carpet
- (1) 6' table with black stretch fabric covering (72"L x 24"D x 42"H)
- (2) Counter-Height Side Chairs
- (1) 5 AMP/ 500 Watt Electrical Drop
- (1) Wastebasket
- AV package with monitor, mouse, and keyboard
- Wi-Fi login for 1 device
- Each VR Play Exhibitor must stay within their 10' x 10' designated area.
- "Pop-ups" (no larger than 10 feet wide and 8 feet tall) will be permitted.
- Retractable Banners are permitted.
- Additional Furnishings can be ordered directly through GES and are permitted.
- Exhibitors must be set-up and show ready no later than 8:00 am on March 22nd.

The following options are not included and must be ordered if desired: booth cleaning, internet, phone lines, lighting, additional graphics, additional AV, computers, security, food and beverage.